





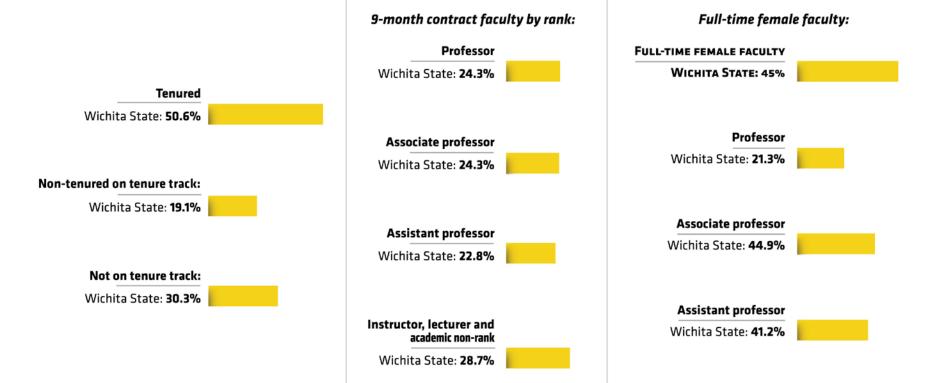


WSU's approach for presentation was based on:

- Changes in higher education: new ways of delivering educational content; discovery of knowledge; collaboration with industry
- The uniqueness of our mission—and the need to differentiate the type of teaching, research and service we provide
 - Mission: To be an essential educational, cultural and economic driver for Kansas and the greater public good (with a focus on applied learning and research)

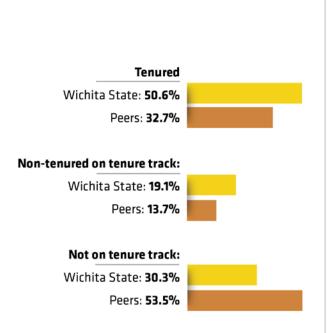
WSU FACULTY AT A GLANCE

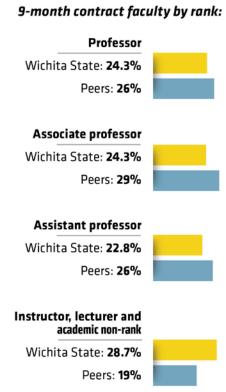


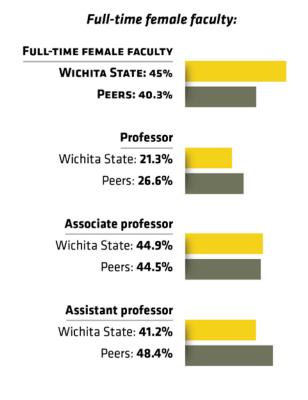


WSU FACULTY AT A GLANCE COMPARED TO PEERS



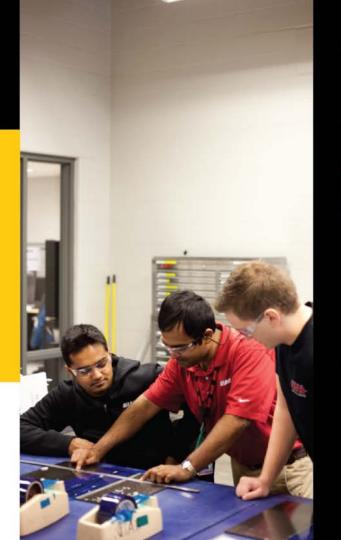






WSU-PEERS COMPARISON

(CONTINUED)



STUDENT CREDIT HOUR PER FACULTY

630 WICHITA STATE

PEERS

644

STUDENT-FACULTY RATIO (FALL 2016):

22

WICHITA STATE

PEERS

22

Source: IPEDS data for Academic Year 2016-17; Peers include: New Mexico State University; University of Massachusetts Lowell; University of Nevada Reno; University of North Dakota; Wright State University

WSU RESEARCH AWARDS

2011 → \$ 54,533,305

2012 → \$ 56,634,737

2013 → \$ 53,805,051

2014 → \$ 50,522,775

2015 → \$ **53,154,333**

2016 → \$ **74**,280,282

2017 → \$ 90,562,806





\$

WSU RESEARCH EXPENSES

A			
TOTAL FISCA	L YEAR 2016	\$65,930,000	\$69,709,000
E	NGINEERING→	\$50,448,000	\$27,525,800
PHYSIC	AL SCIENCES	\$629,000	\$8,271,000
ENVIRONMENT	AL SCIENCES	\$49,000	\$4,242,600
MATHEMATIC	AL SCIENCES	\$114,000	\$288,200
LI	FE SCIENCES	\$884,000	\$19,639,800
	PSYCHOLOGY >	\$949,000	\$1,447,600
SOCI	AL SCIENCES >	\$19,000	\$1,353,400

Wichita State Peers

Engineering Expenditure Breakdown

NON-S&E FIELDS→

NIAR | Engineering | EEG \$42,868,000 | \$3,663,000 | \$3,917,000 \$3,539,600

^{*}Research dollars provided by Higher Education Research and Development Survey (HERD) NSF



- Tenure and promotion process for tenure-eligible faculty
- New promotion process for teaching faculty, Dec. 2017
- Professor Incentive Review (PIR) available every six years for tenured and teaching faculty
- Unified Faculty Scholarship Model (UniSCOPE) adopted by Faculty Senate in May 2016
- Faculty Development Fellow appointed to coordinate faculty development: Pre-Tenure Club, Orientation, Teaching and Research Workshops, mentoring
- Office of Research grant proposal support and internal grant opportunities



HOW WSU FACULTY ALLOCATE TIME FOR WORK



 By WSU Policy 2.07: Standard teaching load 12 hours maximum, with no more than three different preparations, but applied differently depending on discipline

• Non-tenure eligible: 4 courses/semester

- Tenured and tenure-eligible: 3 courses/semester + scholarship/research
- Tenured and tenure-eligible (Ph.D. programs): 2 courses/semester + research
- Some departments define workload as percentage of effort: (e.g., 40% Research, 40% Teaching, 20% Service)





HOW DO WSU PEERS ALLOCATE TIME FOR WORK



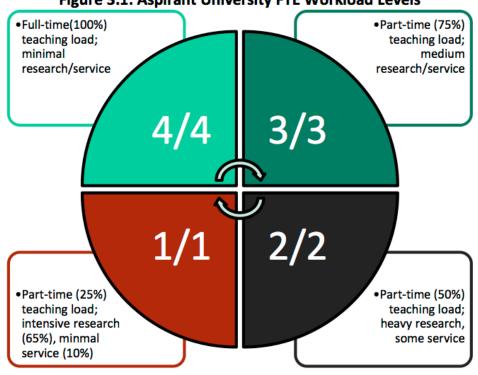


Figure 3.1: Aspirant University FTE Workload Levels



Figure 3.2: University of Massachusetts – Lowell FTE Research and Teaching Loads **Research Active Research Productive** Research Intensive (RA) FTE (RP) FTE (RI) FTE •Research/presentation Research/presentation Intensive research in proposal in progress project in progress progress Reduced Max. teaching Reduced Max. teaching Reduced Max. teaching load of 15 ch per load of 12 ch per load of 9 ch per academic academic year academic year year



OPPORTUNITIES FOR IMPROVEMENT

- Faculty mentoring; grant proposal training; tech transfer; engage industry on WSU's applied research abilities
- Create a culture that embraces differences in workload and orientation
- Apply UniSCOPE model in department promotion and tenure guidelines
- Explore models of workload distribution to clarify teaching and research expectations
- Enhance opportunities for faculty involvement in Innovation Campus partnerships





PROPOSED NEXT STEPS

- Identify reward systems that better accommodate changes in the higher education system
- Start conversations with faculty spring 2018
- Develop campus plans spring 2019
- Implement new reward structures fall 2019