

SCHOOL OF DIGITAL ARTS

▪ BAA in Media Arts - GAME DESIGN CONCENTRATION (MART) COURSE FEES

(UPDATED 08/2020)



- PRACTICUM I (MART 299) - \$1,000
- PRACTICUM II - GD (MART 399D) - \$1,000
- PRACTICUM III - GD (MART 499D) - \$1,000
- PROF. PRAC. - PORTFOLIO (MART 391) - \$1000
- PROF. PRAC. - BUS. DEV. (MART 392) - \$1000
- PROF. PRAC. - LEGAL (MART 393) - \$1000
- COMPUTER MODELING (MART 220) - \$500
- DIGITAL ANIMATION I (MART 222) - \$500
- DIGITAL ANIMATION II (MART 322) - \$500
- GAME DESIGN I (MART 232) - \$500
- GAME DESIGN CONCEPTS (MART 260) - \$500
- GAME DESIGN II (MART 332) - \$500
- GAME DESIGN III (MART 432) - \$500
- STORY BOARDING (MART 352) - \$500
- CLAY MODELING (MART 354) - \$500
- RIGGING (MART 357) - \$500
- GAME TECH & CODING I (MART 360) - \$500
- GAME TECH & CODING II (MART 361) - \$500
- PROP & CHARACTER DESIGN (MART 365) - \$500

TOTAL - \$12,500 IN MART FEES*

*DOES NOT INCLUDE OTHER UNIVERSITY AND COLLEGE OF FINE ARTS FEES

COLLEGE OF FINE ARTS ADVISING CENTER

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