School of Digital Arts

• BAA in Media Arts - Game Design Concentration (MART) Course Fees

(update 08/2020)

- PRACTICUM I (MART 299) - $1,000
- PRACTICUM II - GD (MART 399D) - $1,000
- PRACTICUM III - GD (MART 499D) - $1,000
- PROF. PRAC. - PORTFOLIO (MART 391) - $1000
- PROF. PRAC. - BUS. DEV. (MART 392) - $1000
- PROF. PRAC. - LEGAL (MART 393) - $1000
- COMPUTER MODELING (MART 220) - $500
- DIGITAL ANIMATION I (MART 222) - $500
- DIGITAL ANIMATION II (MART 322) - $500
- GAME DESIGN I (MART 232) - $500
- GAME DESIGN CONCEPTS (MART 260) - $500
- GAME DESIGN II (MART 332) - $500
- GAME DESIGN III (MART 432) - $500
- STORY BOARDING (MART 352) - $500
- CLAY MODELING (MART 354) - $500
- RIGGING (MART 357) - $500
- GAME TECH & CODING I (MART 360) - $500
- GAME TECH & CODING II (MART 361) - $500
- PROP & CHARACTER DESIGN (MART 365) - $500

TOTAL - $12,500 IN MART FEES*

*DOES NOT INCLUDE OTHER UNIVERSITY AND COLLEGE OF FINE ARTS FEES

College of Fine Arts Advising Center

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